

Math 1

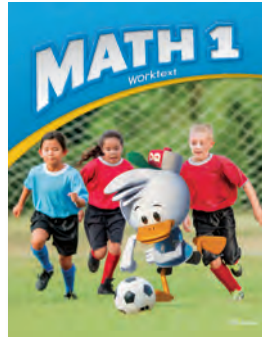
EDITION COMPARISON

NEW

Updates

This edition reflects multiple significant changes from the previous edition. These revisions include multiple textual changes, new teaching strategies, and improved aesthetics. Multiple manipulatives, artwork, and visuals have been updated with a new mascot and added STEM activities. The student edition page count has decreased from 428 to 352. The overall course objectives have been revised for specificity, and multiple biblical worldview shaping objectives have been added.

Because of the nature of these changes, this edition is not compatible with its predecessor.



5th Edition



4th Edition

Content Updates

- Integrated four-step teaching cycle of engage, instruct, apply, and assess
- Added biblical worldview shaping questions
- Added chapter openers featuring essential questions and engaging illustrations
- Added 4 STEM lessons on coding
- Added discussion on thirds, sixths, and eighths in chapter on fractions
- Added discussion on probability in chapter on fractions
- Modified course schedule allotting two teaching days for more difficult topics
- Added differentiated instruction guidelines for students with varied learning styles
- Added supplemental lessons to meet the 180-day teaching standard

Special Features

- Chapter openers featuring an essential question and engaging scenarios
- A new duck mascot named DQ incorporated into various chapter stories
- Biblical worldview shaping discussions in select lessons
- Optional extended activities at the end of select lessons

Textbook Snapshot

